Florida State Junior Thespians Technical Event Rule Amendment for 2020-2021

- 1. All Technical Events will have a ten (10) minute presentation time. This is to allow additional time as students will not be involved in a question and answer session with judges.
- 2. Students will need to slate on camera and introduce their piece. Students are then encouraged to focus on their presentation by either providing close-up or detailed views of the section of the presentation being discussed (budget, costume plot, blocking notes, costume detail, fabric swatches, etc). Students may elect to use a voiceover track for their video there is no consideration of editing or sound technique involved in scoring, the information just needs to be provided clearly and succinctly.
- 3. For Technical Events this year there is no way to physically provide a copy of your prompt or work book but that information is still important and vital. Students are expected to show their work on their video and talk the judges through the different portions. The expectations for the work provided in these books is the same as previous years.

Technical Event IE Suggestions for 10 Minute Presentation

Costume Design

Within the ten-minute presentation, the student should be able to discuss and explain each of the the following:

- 1. Set the play: Discuss time period, place, and mood.
- 2. Establish the character: Discuss character traits, age, gender, class, occupation, and/or a character's purpose in the play.
- 3. Justify the designs: Defend ideas with proper, established research. Talk about sources of information. Make sure your technical terms are used accurately and confidently.
- 4. Define social influences: Point out styles that were popular during the time period. Discuss any laws or limitations that might influence fashion choices or the use of accessories. Discuss the social role the character plays.
- 5. Explain your fabric and color choices: Discuss fabrics and colors:
 - a. that were popular and/or available during the appropriate time period.
 - b. that are appropriate for the character.
 - c. how they translate onto the stage.
 - d. why the fabric choices were made.
- 6. Discuss the historical accuracy and impact of your design.
- 7. Discuss your inspirations for the design.

- 8. Discuss the importance of the color scheme and how it is reflected in the characterization/blocking/themes.
- 9. Explain your budget.
- 10. Discuss your works cited, resources and influences.

Make-up Design

Within the ten-minute presentation, the student should be able to discuss and explain each of the the following:

- 1. Interpretation: Does the design visually reinforce the mood, style, character and theme of the play?
- 2. Execution: Are renderings executed with precision, clarity and attention to the human form?
- 3. Presentation: Is the designer able to justify the significant design elements in terms of characters and script used?
- 4. Discuss the historical accuracy and impact of the design and what your inspirations were.
- 5. How does the design reinforce the traits of the character?
- 6. Justify your design choices based on character description and production needs.
- 7. Discuss makeup choices and detailed application technique.
- 8. How does the design utilize the use of highlight and shadow?
- 9. Discuss your designer concept statement and how the design concept influences and shapes the mood, style, character and theme of the play.
- 10. If research is involved, indicate the sources.
- 11. Use your technical terms accurately and confidently.

Publicity Design

Within the ten-minute presentation, the student should be able to discuss and explain each of the the following:

- 1. Set the play: Discuss time period, place, and mood.
- 2. Justify the designs: Defend ideas with proper, established research. Talk about sources of information. Make sure your technical terms are used accurately and confidently.
- 3. Discuss the historical accuracy/impact of the design
- 4. Discuss your inspirations for the design
- 5. Discuss and explain your justification of the following (why did you choose these:)
 - a. Ticket design
 - b. Poster design
 - c. Program design
 - d. Press release
 - e. Proposal

- f. Promotional event or project
- g. Budget
- h. Works cited/bibliography
- i. How does the publicity design concept reinforce the style, mood and theme of the play?

Scene Design

Within the ten-minute presentation, the student should be able to discuss and explain each of the the following:

- 1. Describe the play in one sentence.
- 2. Summarize the scene you are designing for. (What is happening?)
- 3. Describe the setting you've designed. (Place, period, style)
- 4. Explain how research may have influenced your design.
- 5. What requirements of the scene influenced your design? (number of characters, entrances, exits)
- 6. What other choices did you make? (color, decor, levels)
- 7. If applicable, describe how the scenery appears and how it will transition into the next scene. (You do not need to design the other scenes.)
- 8. Is it historically accurate and what might be the impact of the set design?
- 9. What were your inspirations?
- 10. Give a detailed description of the model, discussing construction techniques and scale.
- 11. Discuss floor plan and justification and explanation of choices made.
- 12. Discuss the importance of style or time period and its impact on choices made.
- 13. Discuss and justify the use of space and its impact on the production/scene.
- 14. How does your design concept influence and help shape mood, style and theme of play?
- 15. Be sure to use technical terms accurately and confidently.